

## Bachelor of Science - Information Technology

### Programme Structure

Sub Code	Subject Name	Credit	
		Theory	Practical
<b>Semester – I</b>			
BSCIT-101	Communication Skills	4	
BSCIT-102	Introduction to Programming using C	4	2
BSCIT-103	Office Automation Tools	4	2
BSCIT-104	Fundamental of Operating System	4	2
BSCIT-105	Computer Fundamentals	4	
		20	6
<b>Semester – II</b>			
BSCIT-201	Database Management System	4	2
BSCIT-202	Financial Accounting and Management	4	
BSCIT-203	Data Structure	4	2
BSCIT-204	Object Oriented Programming using C++	4	2
BSCIT-205	System Analysis and Design	4	
		20	6
<b>Semester – III</b>			
BSCIT-301	Relational Database Management System	4	2
BSCIT-302	Computer Networks	4	
BSCIT-303	Software Engineering	4	
BSCIT-304	Object Oriented Programming using Java (Core Java)	4	2
BSCIT-305	Introduction to Web Designing	4	2
		20	6
<b>Semester – IV</b>			
BSCIT-401	Digital Electronics	4	
BSCIT-402	Client Server Architecture and Interface	4	2
BSCIT-403	Computer Oriented Numerical Method	4	
BSCIT-404	Introduction to Algorithms	4	
BSCIT-405	Introduction to Python Programming	4	2
		20	4
<b>Semester – V</b>			
BSCIT-501	Advanced Java	4	2
BSCIT-502	Distributed Operating System	4	
BSCIT-503	Statistical Methods	4	
BSCIT-504	System Software	4	
		16	2
<b>Semester – VI</b>			
BSCIT-601	Internship cum Software Development Project - I		12
		8	12

## Bachelor of Science - Information Technology Detailed Course Wise Syllabus

**Course Name:** Communication Skills

**Course Code:** BSCIT-101

Block	Detail syllabus
Block-1	The Seven Cs of Effective Communication: Completeness, Conciseness, Consideration, Concreteness, Clarity, Courtesy, Correctness Understanding Business Communication: Nature and Scope of Communication, Non-verbal Communication, Cross-cultural communication, Technology-enabled Business Communication
Block-2	Writing Business Messages and Documents: Business writing, Business Correspondence, Instructions Business Reports and Proposals, Career building and Resume writing. Developing Oral Communication Skills for Business: Effective Listening, Business Presentations and Public Speaking, Conversations, Interviews
Block-3	Developing Oral Communication Skills for Business: Meetings and Conferences, Group Discussions and Team Presentations, Team Briefing, Understanding Specific Communication Needs: Communication across Functional Areas
Block-4	Understanding Specific Communication Needs: Corporate Communication, Persuasive Strategies in Business Communication, Ethics in Business Communication, Business Communication Aids Presentation Process: Planning the presentations, executing the presentations, Impressing the audience by performing, Planning stage: Brainstorming, mind maps / concept maps, executing stage: chunking theory, creating outlines, Use of templates. Adding graphics to your presentation: Visual communication, Impress stage: use of font, colour, layout, Importance of practice and performance.

**Course Name:** Introduction to Programming using C

**Course Code:** BSCIT-102

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"><li>• Information to C Language</li><li>• Keyword</li><li>• Variable and Constants</li><li>• Data Type</li><li>• Operators</li></ul>
Block-2	<ul style="list-style-type: none"><li>• Output, Input</li><li>• Control statement</li><li>• Loop</li><li>• Nested control</li></ul>

	<ul style="list-style-type: none"> <li>• Nested Loop</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Array</li> <li>• String</li> <li>• Multidimensional Array</li> <li>• Functions</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Structure</li> <li>• Pointer</li> <li>• File Management</li> </ul>

**Course Name:** Office Automation Tools

**Course Code:** BSCIT-103

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Introduction to Computer</li> <li>• Fundamental Concept of Windows and Linux</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Microsoft Word</li> <li>• Microsoft Excel</li> <li>• Microsoft Powerpoint</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Network</li> <li>• Internet</li> <li>• Security</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Maintenance</li> </ul>

**Course Name:** Fundamental of Operating System

**Course Code:** BSCIT-104

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Introduction to Operating System</li> <li>• Operating System Structure</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Processes</li> <li>• Threads</li> <li>• Process Scheduling</li> <li>• Process Synchronization and Deadlocks</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Memory Management</li> <li>• Page Replacement Algorithms</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• File Systems Interface</li> <li>• File System Implementation</li> <li>• Mass Storage Structure</li> <li>• I/O Systems</li> </ul>
Block-5	<ul style="list-style-type: none"> <li>• Protection</li> </ul>

	<ul style="list-style-type: none"> <li>• Security</li> </ul>
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**Course Name: Computer Fundamentals**

**Course Code: BSCIT-105**

<b>Block</b>	<b>Detail syllabus</b>
Block-1	<ul style="list-style-type: none"> <li>• Overview of computers, Operating Systems, and Applications.</li> <li>• Overview of Windows 10 Operating System, File System, and Snipping Tool.</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Overview of Computer Networks, Internet, Browsers, and Cloud Computing.</li> <li>• Overview of Google Gmail, Contacts, Calendar, Google Drive, and OneDrive.</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Overview of Computer Security and Key System Utilities (Defender, Disk Cleanup, Defrag, Task Manager &amp; Backup).</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Intro to Google Docs &amp; OneDrive Word (Including File Format Converting).</li> <li>• Intro to Google Sheets and OneDrive Excel (Including File Format Converting).</li> <li>• Intro to Google Slides and OneDrive PowerPoint.</li> </ul>

**Course Name: Database Management System**

**Course Code: BSCIT-201**

<b>Block</b>	<b>Detail syllabus</b>
Block-1	<ul style="list-style-type: none"> <li>• Introduction to Database Systems</li> <li>• Database History</li> <li>• Data Modelling</li> <li>• Data Models</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Relational Data Model</li> <li>• Entity Relationship Model</li> <li>• Integrity Rules and Constraints.</li> <li>• Relational Design and Redundancy</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Functional Dependencies</li> <li>• Introduction to Data Normalization</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Introduction to SQL</li> <li>• SQL – Data Manipulation Language</li> <li>• SQL – Join Statements</li> <li>• Database Development Process</li> </ul>

**Course Name: Financial Accounting and Management**

**Course Code: BSCIT-202**

<b>Block</b>	<b>Detail syllabus</b>
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Block-1	<ul style="list-style-type: none"> <li>• Fundamentals of Accounting</li> <li>• Financial Statements</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Accounting Ratio</li> <li>• Cash Flow Statement</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Cost Concepts</li> <li>• Cost Sheet</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Budgetary Control</li> <li>• Marginal Costing</li> <li>• Capital</li> <li>• Working Capital</li> </ul>

**Course Name:** Data Structure

**Course Code:** BSCIT-203

Block	Detail syllabus
<b>Block-1</b>	<ul style="list-style-type: none"> <li>• Introduction to Data Structure</li> <li>• Algorithms</li> </ul>
<b>Block-2</b>	<ul style="list-style-type: none"> <li>• Linked Lists</li> <li>• Stack</li> <li>• Queue</li> </ul>
<b>Block-3</b>	<ul style="list-style-type: none"> <li>• Searching</li> <li>• Sorting</li> </ul>
<b>Block-4</b>	<ul style="list-style-type: none"> <li>• Trees</li> <li>• Binary Search Tree</li> <li>• B-Tree</li> <li>• Graph</li> </ul>

**Course Name:** Object Oriented Programming using C++

**Course Code:** BSCIT-204

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Introduction to Object Oriented Programming</li> <li>• Elements of C++ Language</li> <li>• Operators and Manipulators</li> <li>• Decision and Control Structures</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Array, Pointer and Structure</li> <li>• Functions</li> <li>• Introduction to Classes and Objects</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Constructors and Destructors</li> <li>• Operator Overloading</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Inheritance</li> <li>• Virtual Functions and Polymorphism</li> <li>• File Handling</li> </ul>

**BSCIT-205 System Analysis and Design**

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Basic Concept of Systems</li> <li>• Information System and System Analyst</li> </ul>

Block-2	<ul style="list-style-type: none"> <li>• System Development Life Cycle</li> <li>• System Planning and Information Gathering</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Feasibility Study</li> <li>• Tools for System Analysis</li> <li>• System Design</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Input and Output</li> <li>• System Implementation and Maintenance</li> <li>• System Security and Audit</li> </ul>

**Course Name:** Relational Database Management System

**Course Code:** BSCIT-301

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Basic Concepts: data, database, database systems, Database management system: Introduction, Purpose and advantages of Database management system (over file systems).</li> <li>• Architecture of DBMS: Architecture of DBMS, Various components of DBMS.</li> <li>• Data models: Introduction, Data modeling and mapping.</li> <li>• Tables (relations), rows (tuples), domains, columns (attributes), Database design process, Anomalies in a database.</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Functional Dependencies, Finding Candidate keys using Armstrong rules.</li> <li>• Stages of Normalization: 1NF, 2NF, 3NF, BCNF</li> <li>• ORACLE Server &amp; Instances, Database Structure &amp; Space Management, Memory &amp; Process Structure, Schemas &amp; Schema Objects, Client Server Architecture – Distributed Database Processing, Database Backup &amp; Recovery, ORACLE Utility – Import , Export.</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Basic Data Types of ORACLE, Data Definition Language (DDL), Data Manipulation Language (DML), Transaction Processing Language (TPL), Data Constraints, Inbuilt Functions, queries, Sub queries, Join, Indexes, Views, Sequences, and Synonyms.</li> <li>• ORACLE Database Object : Stored Procedures &amp; Functions,</li> <li>• Packages, Triggers, Users – Create &amp; Delete User, Grant &amp; Revoke Command.</li> <li>• ORACLE Database Privileges &amp; Roles: Privileges – System &amp; Object Privileges, Assigning, Viewing, Revoking System &amp; Object Privileges Roles – Create, Grant, View &amp; Delete the Roles.</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Introduction, Advantages of PL/SQL and Generic PL/SQL Block.</li> <li>• Cursor: Implicit &amp; Explicit Cursor, Cursor For Loop, Parameterized Cursor.</li> <li>• Locking Strategy: Implicit &amp; Explicit Locking, Lock Table.</li> <li>• Exception Handling: Predefine exceptions, Users define exceptions, Handling Raised exceptions.</li> </ul>

**Course Name:** Computer Networks

**Course Code:** BSCIT-302

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Introduction to Networking, Components of Networking, Different Computing Models of Network</li> <li>• Intranets and Internets Network Services, FileServices, File Transfer Services, Printing Services, Application Services.</li> <li>• Fundamentals of communication theory</li> </ul>

Block-2	<ul style="list-style-type: none"> <li>• Introduction to Standards, Standard Organization and the OSI rules and the Communication Process.</li> <li>• The OSI reference Model</li> <li>• IEEE802 family standard.</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Introduction to Transmission Media</li> <li>• Cable Media</li> <li>• Wireless Media</li> <li>• TCP/IP</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Connectivity Devices</li> <li>• Network architectures</li> <li>• Topologies.</li> <li>• Switching &amp; Routing In Networks</li> </ul>

**Course Name:** Software Engineering

**Course Code:** BSCIT-303

Block	Detail syllabus
	<ul style="list-style-type: none"> <li>• Definition of Software Engineering</li> <li>• Need for Software Engineering</li> <li>• Software Characteristics</li> <li>• Software Qualities</li> </ul>
	<ul style="list-style-type: none"> <li>• Definition of System Analysis, Requirement Analysis, System Analyst,</li> <li>• Knowledge and Qualities of System Analyst, Role of a System Analyst</li> <li>• Feasibility Study and Types, Fact Gathering, User Transaction</li> <li>• Requirement, User Design Requirements, SRS</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• System Development Methodologies</li> <li>• Analysis and Design Tools</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Structured System Design</li> <li>• Software Testing</li> </ul>

**Course Name:** Object Oriented Programming using Java (Core Java)

**Course Code:** BSCIT-304

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Introduction to Java, the Java Language Specification, API, JDK and IDE, Elementary Programming, Selection and Loops,</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Mathematical Functions, Characters, and Strings, Methods and Arrays</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Objects and Classes, Inheritance, Polymorphism, Abstract Classes and Interfaces, Exception Handling, Lists, Sets and Maps</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Event-Driven Programming, Binary I/O, Sorting, Searching and Hashing Java Database Programming</li> </ul>

**Course Name:** Introduction to Web Designing

**Course Code:** BSCIT-305

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Fundamental of Internet, Intranet and Extranet</li> <li>• Internet Terminology</li> <li>• Web Server and Protocols</li> <li>• Recent Internet Technology Applications</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• HTML Tags</li> </ul>

	<ul style="list-style-type: none"> <li>• Designing HTML Table</li> <li>• Designing HTML Forms</li> <li>• Designing HTML Frames</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Cascading Style Sheet</li> <li>• Attributes of Cascading Style Sheet</li> <li>• Effects of Cascading Style Sheet</li> <li>• Other Effects of Cascading Style Sheet</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Introduction to JavaScript</li> <li>• Functions and Dialog of JavaScript</li> <li>• Event , Method and Properties of JavaScript</li> <li>• Built In Function</li> </ul>

**Course Name:** Digital Electronics

**Course Code:** BSCIT-401

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Boolean Algebra</li> <li>• Logic Gates</li> <li>• Simplification of Boolean Functions</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Combinational Switching Circuits</li> <li>• Logic Families</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Flip-flops</li> <li>• Shift Registers</li> <li>• Counters</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Digital to Analog Converters</li> <li>• Analog to Digital Converters</li> <li>• Digital Memories</li> </ul>

**Course Name:** Client Server Architecture and Interface

**Course Code:** BSCIT-402

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Client Server Computing: Functions of client, server, middleware components</li> <li>• Advantages and limitations of client server computing</li> <li>• Three Tier Architecture: Overview of thin client, application server, web server</li> <li>• Distributed Database</li> <li>• Real Application Clusters</li> <li>• High Performance Database Computing</li> <li>• Data Warehousing and Data Mining</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Architecture of Oracle Database and Oracle Instance</li> <li>• Physical and Logical Structures</li> <li>• Dedicated and Shared Server Configuration</li> <li>• Oracle Server Startup and Shutdown</li> <li>• Creating Database</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• SQL</li> <li>• PL/SQL Procedural Extension,</li> <li>• PL/SQL data types &amp; Control Structures</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Cursors, Stored Procedures &amp; Functions</li> </ul>



	<ul style="list-style-type: none"> <li>• Database Triggers</li> <li>• Package Creation</li> <li>• Dynamic SQL</li> <li>• Collections &amp; Objects</li> </ul>
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**Course Name:** Computer Oriented Numerical Method

**Course Code:** MCIT-403

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Computer Arithmetic</li> <li>• Solving Non-Linear Equations</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Solving Simultaneous Linear Algebraic Equations</li> <li>• Interpolation</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Least Squares Approximation of Function</li> <li>• Approximation of Functions</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Differentiation</li> <li>• Integration</li> <li>• Numerical Solution of Differential Equations</li> </ul>

**Course Name:** Introduction to Algorithms

**Course Code:** BSCIT-404

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Overview of algorithms</li> <li>• Time and Space Complexity</li> <li>• Growth of Functions</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Divide and Conquer</li> <li>• Probabilistic Analysis</li> <li>• Randomized Algorithms</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Dynamic Programming</li> <li>• Greedy Algorithm</li> <li>• Amortized Analysis</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Elementary Graph Algorithms</li> <li>• Minimum Spanning Trees</li> <li>• Single-Source Shortest Paths</li> <li>• Maximum Flow</li> </ul>

**Course Name:** Introduction to Python Programming

**Course Code:** BSCIT-405

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Introduction</li> <li>• Variable, Expression and Statement</li> <li>• Conditional Execution</li> <li>• Functions</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Iteration</li> <li>• String</li> <li>• Files</li> <li>• Lists</li> </ul>

Block-3	<ul style="list-style-type: none"> <li>• Dictionaries</li> <li>• Tupels</li> <li>• Regular Expressions</li> <li>• Networked Program</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Python and Web Service</li> <li>• Object-Oriented Programming</li> <li>• Using database and SQL</li> <li>• Visualizing Data</li> </ul>

**Course Name:** Advanced Java

**Course Code:** BSCIT-501

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Network Basics and Socket overview, TCP/IP client sockets, URL, TCP/IP server sockets, Datagrams, java.net package Socket, ServerSocket, InetAddress, URL, URLConnection</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• The JDBC Connectivity Model, Database Programming: Connecting to the Database, Creating a SQL Query, Getting the Results, Updating Database Data, Error Checking and the SQLException Class, The SQLWarning Class, The Statement Interface, PreparedStatement, CallableStatement The ResultSet Interface, Updatable Result Sets, JDBC Types, Executing SQL Queries, ResultSetMetaData, Executing SQL</li> <li>• Updates, Transaction Management.</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Servlet Model: Overview of Servlet, Servlet Life Cycle, HTTP Methods Structure and Deployment descriptor ServletContext and ServletConfig interface, Attributes in Servlet, Request Dispatcher interface. The Filter API: Filter, FilterChain, Filter ConfigCookies and Session Management: Understanding state and session, Understanding Session Timeout and Session Tracking, URL Rewriting</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• JSP Overview: The Problem with Servlets, Life Cycle of JSP Page, JSP Processing, JSP Application Design with MVC, Setting Up the JSP Environment</li> </ul>

**Course Name:** Distributed Operating System

**Course Code:** BSCIT-502

Block	Detail syllabus
Block-1	<ul style="list-style-type: none"> <li>• Introduction to distributed Systems</li> <li>• Communication in Distributed System</li> <li>• Synchronization in distributed systems:</li> </ul>
Block-2	<ul style="list-style-type: none"> <li>• Processes and processors in distributed systems</li> <li>• Distributed File Systems:</li> <li>• Distributed Shared Memory</li> </ul>
Block-3	<ul style="list-style-type: none"> <li>• Naming</li> <li>• Distributed Web-Based System</li> </ul>
Block-4	<ul style="list-style-type: none"> <li>• Security</li> <li>• Case Study</li> </ul>

**Course Name:** Statistical Methods

**Course Code:** BSCIT-503

<b>Block</b>	<b>Detail syllabus</b>
Block-1	<ul style="list-style-type: none"><li>• Introduction to Statistics and Descriptive Statistics</li><li>• Descriptive Statistics: Central Tendency</li><li>• Grouped Data</li></ul>
Block-2	<ul style="list-style-type: none"><li>• Skewness</li><li>• Measures of Association</li><li>• Probability and Probability Distributions</li></ul>
Block-3	<ul style="list-style-type: none"><li>• Discrete Probability Distributions</li><li>• Probability Distributions</li><li>• Sampling, Sampling Distributions and Estimation</li><li>• Estimation for Single Population</li></ul>
Block-4	<ul style="list-style-type: none"><li>• One Sample Hypothesis Tests</li><li>• Regression</li></ul>

**Course Name:** System Software

**Course Code:** BSCIT-503

<b>Block</b>	<b>Detail syllabus</b>
Block-1	<ul style="list-style-type: none"><li>• Overview of System Software, Introduction, Software, Software Hierarchy, Systems Programming, Machine Structure, Interfaces, Address Space, Computer Languages, Tools, Life Cycle of a Source Program, Different Views on the Meaning of a Program, System Software Development, Recent Trends in Software Development, Levels of System Software</li></ul>
Block-2	<ul style="list-style-type: none"><li>• Overview of Language Processors Programming Languages and Language Processors, Language Processing Activities, Program Execution, Fundamental of Language Processing, Symbol Tables Data Structures for Language Processing: Search Data structures, Allocation Data Structures.</li></ul>
Block-3	<ul style="list-style-type: none"><li>• Assemblers</li><li>• Macro and Macro Processors</li><li>• Linkers and Loaders</li><li>• Scanning and Parsing</li></ul>
Block-4	<ul style="list-style-type: none"><li>• Compilers</li><li>• Interpreters</li><li>• Debugger</li></ul>

**Course Code: BSCIT-601**

**Course Name: Software Development Project**

### 1. Basic Information

Semester	Course Code	Course Name	CP	TYPE
IV	BSCIT-601	Software Development Project	8	PR

### Project Guidelines

#### A. Project Guide Eligibility Criteria:

Full Time Faculties in the Department of Computer Science/ Information Technology of BAOU/ Colleges/ Institutions affiliated to any Indian University recognized by UGC and having minimum 2 years teaching experience.

OR

A person having minimum M. Tech, MCA, M.Sc. in Computer Science/Information Technology from a UGC recognized universities with 4 years' experience in Industry/teaching.

#### B. Type of Project

Learner may choose any topics according to Bachelor of Science - Information Technology standards. Most of the project work falls under the following types

- Database oriented (e.g. payroll system, Loan management system etc.)
- Application oriented (e.g. Mobile apps development, web based development)
- R & D project (e.g. Image processing, speech processing, data mining, networking etc.)

#### C. Project Proposal (Synopsis)

The project proposal or the synopsis is the frame work for carrying out the project. It should be prepared in consultation with Guide. The necessary parts of a project proposal are given in the following form:

- Title of the Project.
- Introduction and Objectives of the Project.
- Project Category (RDBMS/ Application/ R & D).
- Tools, Platform, Hardware and Software Requirement specifications.
- Whether the project is done for any Industry/Client? The Name and Address of the Industry or Client is to be mentioned.
- Methodology
- Expected output
- Conclusion

#### D. Application Areas & Related Tools

A list of selected area for developing the project work is given below:

#### Applications:

Financial/ Manufacturing/ Multimedia/ Computer Graphics/ Instructional Design/ Database Management System/ Internet/ Intranet/ Computer Networking-

Communication Software/ E-Commerce/ TCP/IP Internals/ Routing protocols/ Implementation of Switches & Routers/ Image processing,/ Mobile apps development etc..

### **Related Tools:**

- **Front End / GUI Tools:** PhP, Scripting languages etc.
- **RDBMS/Back End:** Oracle, MYSQL, No SQL, DB2 etc.
- **Languages:** C, C++, Java, VC++, C#, Mat lab, Python, Scilab etc.
- **Internet Technologies :** DHTML, Java script, VB Script, HTML, Java, Active X, SWING, JSP,ASP, PHP, XML, Java Beans, Java Servlets, CSS, VB.Net, AWT, J2EE.
- **Networking Technologies:** ATM, Frame Relay, TCP/IP, SNMP, GSM, VoIP, PPP, IP-PSTN, SONET/SDH
- **Wireless Technologies:** Bluetooth, 3G, ISDN, EDGE
- **Operating Systems:** Windows/ DOS / UNIX / Linux /Android.

### **Software Project Report Guideline**

The Project report should prepared in well-structured preferably typed in Latex. Depending on the type of project the report should be as follows:

Acknowledgement  
Content with page number  
Declaration Certificate  
Certificate from Guide

### **Chapter-1: Introduction**

- 1.1 Brief idea about the project
- 1.2 Objective of the project
- 1.3 Scope of the project
- 1.4 Existing system
- 1.5 Proposed System
- 1.6 Platform used (Hardware & Software)
- 1.7 Project location

### **Chapter-2: Requirement Analysis**

- 2.1 Introduction
- 2.2 Tools used for Requirement gathering
- 2.3 Problem in Existing System
- 2.4 Conclusion

### **Chapter-3: Logical Design**

- 3.1 Introduction
- 3.2 DFD (0th, 1st, 2nd level)
- 3.3 ER diagram
- 3.4 Use case diagram
- 3.5 Activity diagram
- 3.6 Conclusion

## **Chapter-4: Physical Design**

- 4.1 Introduction
- 4.2 Database Design (Give your normalized database here)
- 4.3 Module design
- 4.4 Input/output design
- 4.5 Conclusion

## **Chapter-5: Implementation**

- 5.1 Introduction
- 5.2 Process description (if any)
- 5.3 Output & Report
- 5.4 Conclusion

## **Chapter-6: Testing**

- 6.1 Introduction
- 6.2 Types of testing performed
- 6.3 Conclusion

References  
Appendix (if any)