Dr. Babasaheb Ambedkar Open University
Term End Examination July – 2018

Course	:	**BCA**	**Date**	:	**11-07-2018**
Subject Code	:	**BCAMUL-305(Graphics)**	**Time**	:	**11:00am to 02:00pm**
Subject Name	:	**Animation Production Process**	**Duration**	:	**03 Hours**
			Max. Marks	:	**70**

Section A

Answer the following (Attempt any three) **(30)**

1. List Any 5 animation Principles and Explain them through Drawn example.
2. Timing and Spacing is the most Important Animation Principle, Explain
3. Explain Full Animation and Limited Animation.
4. Discuss any Traditional Animation Technique.
5. What is the role of Music in Animation?

Section B

Answer the following (Attempt any four) **(20)**

1. How Colour plays a great role with character in Animation.
2. Write short note on Line quality and style.
3. Write about characterization in Animation.
4. Explain MAYA and it importance in Animation Industry.
5. Explain X-Sheet, and what are other names it is known as?
6. What is Light Box, Explain with simple drawing.

Section C

Part – A (Multiple Choice Questions) **(10)**

1 Process of Giving life to a character is :
- A Animation
- B Film
- C Still Life
- D Magic

2 It is a space between Every Drawing in an animation process.
- A Spacing
- B In-between
- C Distance
- D Non of Above

3 It is number of frames per one second that is considered in Classical animation :
- A 24
- B 25
- C 30
- D 15

4 It creates the fills the gape in form of additional drawing between two frames.
- A In-Between Drawing
- B Connecting Drawings
- C Clean ups Drawing
- D Non of Above

5 Sequentially drawing each frame one after another to complete animation is .
- A Straight ahead animation
- B Pose to pose animation
- C Classical Animation
- D Computer Animation

6 It is a visual first representation of the film script
- A Story Board
- B Animatics
- C Lay Out
- D Concept art

7 It is creating an illusion of life, the act of giving life to character or an object.
- A Live action
- B Motion builder
- C Motion tween
- D Animation

8 It prepares the audience for an action the character is about to perform, such as, starting to run, jump etc.

A Anticipation B Exaggeration
C Follow through D Timing

9 It is the presentation of an idea in such a way that it is completely clear to the audience.

A Posing B Key Framing
C Blocking D Staging

10 It is the most important Principle of motion that gives meaning to an action.

A Stretch and squash B Wave
C Arc D Timing and spacing

Part – B (Do as Directed) (10)

True or False

1 Exaggeration is a caricature of expression and real Life.
2 Solid Drawing in the terms of Disney Studio is the drawings with weight, depth and balance
3 Animatics are created out of the story board and dialogues after the soundtrack are recorded, this is done before the actual animation
4 Story board is a visual form of script that is text form
5 The layout process in animation is same as in the regular film which is blocking out of shots by a cinematographer
6 Computers and digital video cameras can be used as tools in traditional animation.
7 Pre-loader is a section of a Flash movie, usually at the beginning, that ensures that enough of the movie has been downloaded before it will play on.
8 Timing Gives meaning to animation
9 Stretch and squash give a feel of weight and Gravity in animation
10 Anic and Anticipation is the same in Animation