Dr. Babasaheb Ambedkar Open University
Term End Examination July – 2018

Course	:	**BCAMUL**	**Date**	:	**21/7/2018**
Subject Code	:	**BCAMUL-204**	**Time**	:	**11:00am to 02:00pm**
Subject Name	:	**Sound Forge**	**Duration**	:	**03 Hours**
			Max. Marks	:	**70**

Section A

Answer the following (Attempt any three) **(30)**

1. Explain the use of selection tool for editing audio.
2. Which are the various types of scripts written in a film industry? Explain each in detail using suitable example.
3. Explain about sound effect and how are they used in the film media.
4. Discuss about sound envelope contains four elements in detail.
5. What is video game sound track? And what are movie and TV sound tracks?

Section B

Answer the following (Attempt any four) **(20)**

1. Discuss about Clip board and Playback control.
2. Write short note on Hydrophones and SurroundMics.
3. Write down the various types of sound effects that you hear around you.
4. Write short note on Bite Depth & Decibel.
5. What do you mean by resolution of digital recording?
6. Write a script of a shot\scene where background music is to be applied.

Section C

Part – A (Multiple Choice Questions) **(10)**

1 _____ is directly gives an effect of vibration.

A Vibrato B Reverb
C Wave Hammer D None of these

2 NLE : _____.

A Non liner Editing B Non Line Editing
C Non Lock Editing D None of these

3 Cd has sample rate of _____ kHz.

A 44.1 B 44.2
C 44.0 D 44.3

4 _____ Hz : Rhythm frequency

A 16 to 32 B 32 to 64

C 32 to 512 D 64 to 512

5 _____ is used to create both a realistic and immersive ambient track.

A Hydrophones B Microphones

C Headphones D None of these

6 _____ file is not audio track:

A MP3 B WAV

C AVI D FLV

7 MIDI : _____.

A Musical Instrument Dot Interface B Musical Instrument Data Interface

C Musical Instrument Digitization Interface D Musical Instrument Digital Interface

8 CPS : _____.

A Cycles per second B Code per second

C Count per second D None of these

9 dB stands for_____.

A Database B DataBit

C Decibel D None of these

10 A/D Convertor stands for _____.

A Audio to Digital B Audio to Data

C Analog to Digital D Analog to Data

Part – B (Do as Directed) (10)

1 MicroPhones: There is a variety of ways to capture audio (TRUE/FALSE)

2 Definition : Decibel

3 Surround Mics: it is useful on capture general ambience sound (TRUE/FALSE)

4 The digital Colby is a six channel digital projection released in ___. (1982/1992)

5 Full form : ADPCM

6 AM stands for _____.

7 What is sample rate?

8 If we require the CD quality minimum require of the setting is 44,100 sample rate. (TRUE/FALSE)

9 Definition : Loop

10 Pitch : thick to thin type of sound can be altered as per the require with the pitch. (TRUE/FALSE)