Enrollment Number:	
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Dr. Babasaheb Ambedkar Open University

Term End Examination January-2015

Course : BCA (MUL) Numerical Code: 0066
Subject Code : BCA(Mul) – 201 Numerical Code: 0557
Subject : Video Production Basics Total Marks : 70

Section A (30)

Answer the following (any three)

- 1. Discuss different types of interviews.
- 2. What is video transition? What are the different types of video transition?
- 3. What is video editing? What are the different editing methods?
- 4. Explain the operations of CCU.
- 5. Discuss about the different types of shots.

Section B (20)

Answer the following (any four)

- 1. Rule of Thirds
- 2. Noddies
- 3. Beta
- 4. Green screen
- 5. Video camera view finder
- 6. Streaming video formats

Section C

(A) Answer the following

(10)

- 1. An American standard of broadcasting signal. It displays 30 frames per second in an interlaced fashion of the odd and even lines.
 - 1. NTSC
- 2. PAL
- 3. SECAM
- 4. ATSC

- 2. ATSC stands for.
 - 1. Advanced Television Society Committee
 - 2. Advanced Television Systems Committee
 - 3. Auto Text Scan Copy
 - 4. American Television Systems Committee
- 3. This type of editing is the practice of doing all types of editing including rough cut that will produce a final cut.
 - 1. On-Line Editing
 - 2. Off-Line Editing
 - 3. Linear Editing
 - 4. No Linear Editing
- 4. This type of editing is used for lower quality copies of the original clips and then produces the final version on a high-end system.
 - 1. On-Line Editing
 - 2. Off-Line Editing
 - 3. Linear Editing
 - 4. No Linear Editing
- 5. This kind of editing is done when the program, news, sports or any other kind of video is telecasted at the same time when it is recorder like we see the live telecast of cricket or foot ball matches etc.
 - 1. On-Line Editing
- 2. Off-Line Editing
- 3. Linear Editing
- 4. No Linear Editing

6.	This kind of editing is done for movies, serials, interviews, Re-telecast of a match etc. 1. On-Line Editing 2. Off-Line Editing
	3. Linear Editing
	4. No Linear Editing
7	Sound with a pitch so high, humans can't hear it. When used in autofocus cameras,
<i>,</i> .	ultrasonic waves bounce off the subject to sense the focusing distance.
	1. Time code reader
	2. Ultrasonic
	3. Lip Sync
	4. Time code
8.	A way of measuring where (how far from the beginning of a tape) scenes are located.
	Usually a magnetic pulse recorded on the tape that can be converted into a listing of
	hours, minutes, seconds, frames.
	1. Time code reader
	2. Ultrasonic
	3. Lip Sync
	4. Time code
9.	Set of technical specifications describing how a TV picture is made. In the USA, the
	FCC (Federal Communications Committee) ordained the NTSC (National Television
	Standards Committee) standard. In Europe, they use a different, incompatible standard,
	PAL.
	1. Time code reader
	2. TV standard
	3. Standards converter
10	4. Time code
10.	A second method of recording hi fi sound with 8mm and Hi 8 VCRs. Unlike AFM, PCM
	audio can be edited without affecting the picture.
	 Pulse Code Modulation Standards converter
	3. Time code
	4. Time code reader
	(B) True/False (10)
	1. A or mask is an image that specifies transparent or semitransparent areas for
	another image or object.
	 A machine which can play a videocassette but cannot record one? video recorder that converts the video signal to ones and zeroes (digits) and
	records the numbers. Upon playback, the numbers are converted back to video.
	4 is an electronic device devoted to compressing and decompressing video
	5. Aging popular professional camcorder format using betamax-like cassettes, recording
	separate colors at high tape speed for high quality. Expensive?
	6is Panasonic professional format based on DVC but using a wider track and
	faster tapes speed to record more data with less compression than consumer DVC.
	7is a proposed method of displaying sharper, wider TV pictures than the
	present NTSC system. Pictures would be shaped into a 16: aspect ratio composed of
	1,125 scanning lines, each line having 1,92pixels.
	8is a TV or VCR which can work with an NTSC, PAL, or SECAM TV
	signal
	9 is a video signal the keeps luminance and chrominance separate for better
	picture quality
	10 is an equipment used in a linear editing suite to create titles or other text on
	video

		Dr. Babasaheb Ambedkar (Open Univ	ersity
		Term End Examination Jar	nuary-2015	
Cours	se	: BCA (MUL)	Numerica	l Code: 0066
Subje	ect Code	: BCA(Mul) – 203	Numerica	l Code: 0563
Subje	ect	: Digital Audio	Total Marks : 70	
Date		: 22/01/2015	Time	: 03.00 to 06.00
Section	on A			(30)
Answ	er the f	ollowing (any three)		, ,
1.	Explai	in Single Core / Cable		
2.	Expla	in Dynamic Microphones		
3.	Expla	in Periodic Motion		
4.	Expla	in Audio Connectors		
5.	Expla	in Mic Level & Line Level		
Section	on B			(20)
Answ	er the f	ollowing (any four)		, ,
1.	Explai	n Equalization		
2.	Explai	n Flanging		
3.	Explai	n Faders		
4.	Explai	n 3-pin XLR		
5.	Explai	n Streaming Audio		
6.	Explai	n Auxiliary Channels		
Section	on C			
(A) A	nswer t	he following:		(10)
1.	All wa	aves have certain properties. The three mo	ost important on	es for audio work are
	a)	Wavelength, Amplitude, Frequency		
	b)	Wave width, Amplitude, Frequency		
	c)	Connectors, Wavelength, Amplitude		
	d)	None of the above		
2.	In a si	ngle core / shielded cable, the single core	is used for the	and the shield is
	used f	or the used for unbalanced audio	signals	
	a)	-ve or hot, + ve or cold		
	b)	+ve or hot, -ve or cold		
	c)	All the above		
	d)	None of the above		
3.	A one	pair / shielded cable has one core as the -	+ve, and the oth	er core isve. The shield
	is eart	hed used for balanced		
	a)	Music signals		
	b)	Video signals		
	c)	Audio signals		
	d)	None of the above		
4.	Most	common types of audio connectors are		
		3-pin XLR, RCA, and 6.5 mm jacks		
		3-pin XLR, RCA, and 5.1 channel		

c) 3-pin XLR, RCA, and 6.5 mm jacksd) 50-pin XLR, RCA, and 6.5 mm jacks

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5.	The di	aphragmis a thinpiece of material made out of that vibrates when it is		
	struck by sound waves.			
	a)	Pepper, Plastic or aluminium		
	b)	Paper, Plastic or aluminium		
	c)	Paper, Plastic or steel		
	d)	None of the above		
6.	Mic fe	d through a small boosting amplifier also called a amp.		
	a)	Line		
	b)	Circular		
	c)	Triangle		
	d)	None of the above		
7.		Have no internal amplifier.		
	a)	Static Microphones		
	b)	Dynamic Microphones		
	c)	Omnidirectional Microphones		
	d)	None of the above		
8.	Cardio	oid means "shaped".		
	a)	Heart		
	b)	Circular		
	c)	Triangular		
	d)	ambient		
9.	Imped	ance measures the total of opposition a device has to an current.		
	a)	DC		
	b)	AC		
	c)	Equal		
	d)	Zero		
10.	Conde	nser microphones have flatter frequency responses than		
	a)	Dynamic		
	b)	Static		
	c)	Equalizer		
	d)	None of the above		
(B)	True (or False/Fill in the blanks. (10)		
1.	A sour	nd mixer is a device that takes two or more audio signals mixes them and gives		
	one or	more output signals.		
2.	Aux cl	nannels send a copy of the channel signal.		
3.	Level	of an audio signal = voltage level of the frequency.		
4.		Power is a media that distributes DC corrective audio cable in order to		
	provid	e power for micro for microphones and other devices.		
5.	A	is a kind of a transducer sound information exists as patterns of air		
	pressu	re.		
6.	The wa	aves spread from the ultrasonic transducer in a wave form.		
7.	Which	cables are used for unbalanced audio signals?		
8.	Which	cable are used for balance audio signals?		
9.		is over stands version of the cardioid pattern.		
10.	Imped	ance is measured in		

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Dr. Babasaheb Ambedkar Open University

Term End Examination January-2015

Course: BCA (MUL)Numerical Code: 0066Subject Code: BCA(Mul) – 208(Animation)Numerical Code: 0570Subject: Usage of Sound ForgeTotal Marks : 70

Section A (30)

Answer the following (any three)

- 1. Explain Audio system configuration in detail.
- 2. Explain Equalizer and Role of Equalizer.
- 3. Discuss the process of recording dialogue.
- 4. Write a detailed note on Book sound Tracks.
- 5. Explain various looping techniques.

Section B (20)

Answer the following (any Four)

- 1. Amplitude Modulation
- 2. Dynamic Range
- 3. Bit Depth
- 4. Noise Gate
- Sound effects
- 6. Reverb

Section C

Attempt any TEN of the following.

(20)

- 1. What is Loop?
- 2. Define: Decibel
- 3. Why sound is important in the films?
- 4. Give name of three important ingredients of sound track.
- 5. Give full form of ADPCM
- 6. What are Narrations?
- 7. Define: Sample rate.
- 8. What is Frequency?
- 9. Importance of background music.
- 10. Define: Incidental music
- 11. What is theme music?
- 12. What is film Scores?